DOMINICK JOHN

INNOVATION ENGINEER & MEDIA DEVELOPER

Creative developer with expertise in game development, graphics programming, and interactive experiences. I specialize in building innovative systems that enhance user immersion, from custom rendering setups to new intuitive control schemes. My track record includes successful mobile apps, developer tools, and technical prototypes.

Portfolio: www.dominickjohn.com

Email: dom@epidream.com

Location: Remote-based in Asheville, NC, USA

LinkedIn: linkedin.com/in/dominickjohn

EXPERIENCE

STARHELM STUDIOS (2011 - PRESENT)
Founder & Technical Director

- Shipped mobile apps reaching 500k+ downloads
- Created Space Bards channel (15M+ views)
- Led technical consulting for 100+ clients

Wholehearted Business (2012 - 2024)
Lead Developer / Technical Director

- Led architecture for custom website solutions
- Managed multiple concurrent projects
- Developed specialized frameworks

MTV Networks (2006)
Video Production Intern

- Early career experience in media

CREATIVE BACKGROUND

My extensive experience in various roles across digital media creation is among my greatest strengths.

Software & Games   **Video & Film**   **Branding & Design**

TECHNICAL SKILLS

My technical background allows me to approach broad artistic visions with precise systematic thinking.

CODING
- C++
- Java / C#
- Python / GDScript
- Javascript
- PHP
- HTML / CSS
- SQL

SOFTWARE
- UE5, Unity, Godot
- Photoshop
- Premiere Pro, AE
- Jira, Git
- Wordpress
- Logic Pro
- AI Tools

EDUCATION

Bachelor of Science in Computer Science
SUNY New Paltz (2021)
Summa Cum Laude (3.92), Dean's List

Associate of Applied Science in Computer Science
SUNY New Paltz (2021)